

2015-2016 ART CURRICULUM REQUIREMENTS

ART FOUNDATION COURSES - offered fall and spring unless indicated otherwise	<i>Hours</i>	<i>Semester</i>	<i>Grade</i>
ART 101 Visual Culture & Research	3		
ART 214 Propaganda/Surface: 2D Images	3		
ART 215 Space/Amalgam: 3D Forms	3		
ART 217 Mapping/Body: Drawing	3		
ART 218 Experience/Site: Art in Time	3		
ART 219 Gaze/Animate: Digital Images	3		
ART FOUNDATION total	18		

CORE REQUIRED COURSES for Visual Arts	<i>Hours</i>	<i>Semester</i>	<i>Grade</i>
ART 298 Portfolio Review	1		
ART 201 History of Art (Fall semester only)	3		
ART 202 History of Art (Spring semester only)	3		
ART 389 20 th Century (Spring semester only) or ART 464 History of Modern Design (Fall semester only)	3		
ART History Elective (404, 408, 409, 410, 411, 413, 414, 415, 416, 424, 389, 464)	3		
ART 390 Professional Practice	3		
ART 498 Capstone	3		
ART CORE total	19		

ART EMPHASIS AREA (for courses in your Emphasis, see Degree Works, Art & Design Emphasis lists, or Four-Year Semester-by-Semester plan)	<i>Hours</i>	<i>Semester</i>	<i>Grade</i>
ART EMPHASIS total	24		

ART STUDIO ELECTIVES	<i>Hours</i>	<i>Semester</i>	<i>Grade</i>
ART STUDIO ELECTIVES total	12		

ELECTIVES Outside of the Major (required)	<i>Hours</i>	<i>Semester</i>	<i>Grade</i>
ELECTIVES Outside of the Major	13 required		

General Electives (may become available through overlap of CORE I / CORE II courses and/or Transfer status/test scores – see questions on front)	<i>Hours</i>	<i>Semester</i>	<i>Grade</i>
General Electives may be ART courses if 13 credit hours of Electives Outside of the Major are completed _____ credit hours, if any			

Preliminary Audit Area			
37 credit hours of ART Foundation and Art Core courses	"C" or better in ART courses		
24 credit hours of ART Emphasis courses	"C" or better in CORE II ENG courses		
12 credit hours of ART Studio electives	Overall GPA 2.00 or better		
13 credit hours of Electives Outside of the Major	120 credit hours applied to graduation requirements		
40 credit hours of 300/400 level courses (CAM requirement)*			