

# B.F.A. THEATRE PRODUCTION

## REQUIREMENTS

**CORE CURRICULUM** The Core Curriculum is designed to foster critical thinking skills and introduce students to basic domains of thinking that transcend disciplines. The Core applies to all majors. Information on specific classes in the Core can be found at marshall.edu/gened.

### CORE 1: CRITICAL THINKING

CODE	COURSE NAME	HRS	GRADE
FYS 100	First Year Sem Crit Thinking	3	_____
_____	Critical Thinking	3	_____
_____	Critical Thinking	3	_____
<b>Additional University Requirements</b>			
_____	Writing Intensive	3	_____
THE 499	Writing Intensive	3	_____
_____	Multicultural/International	3	_____
THE 499	Capstone	3	_____

### CORE 2:

CODE	COURSE NAME	HRS	GRADE
ENG 101	Beginning Composition	3	_____
ENG 201	Advanced Composition	3	_____
CMM 103	Fund Speech-Communication	3	_____
_____	Core II Mathematics	3	_____
_____	Core II Phys./Natural Science	4	_____
_____	Core II Humanities	3	_____
_____	Core II Social Science	3	_____
_____	Core II Fine Arts	3	_____

## MAJOR REQUIREMENTS

All Theatre Production majors are required to take the following courses:

CODE	COURSE NAME	HRS	GRADE	CODE	COURSE NAME	HRS	GRADE
THE 101	Introduction to Theatre	3	_____	_____	THE Elective	3	_____
THE 245	Technical Theatre	4	_____	_____	THE Elective	3	_____
THE 240	Stage Lighting	4	_____	_____	THE Elective	3	_____
THE 250	Stage Costuming	4	_____	_____	THE Elective	3	_____
THE 220	Stage Movement I: Foundations	3	_____	_____	THE Elective	3	_____
THE 221	Stage Voice I: Foundations	3	_____	THE 270	Practicum	1	_____
THE 222	Acting I: Foundations	3	_____	THE 270	Practicum	1	_____
THE 295	Sophomore Review	0	_____	THE 270	Practicum	1	_____
THE 201	Critical Analysis The Lit	3	_____	THE 370	Practicum	1	_____
THE 440	Theatre History I	3	_____	THE 370	Practicum	1	_____
THE 441	Theatre History II	3	_____	THE 370	Practicum	1	_____
THE 490	Theatre Internship	3	_____	_____	Elective Outside of Major	3	_____
THE 499	Senior Capstone	3	_____	_____	Elective Outside of Major	3	_____
THE 340	Stage Décor	3	_____	_____	Elective Outside of Major	3	_____
THE 354	Stage Makeup	3	_____	_____	Elective Outside of Major	3	_____
THE 355	Costume Design	3	_____				
THE 360	Scene Design (or THE 340)	3	_____				
THE 450	Lighting Design	3	_____				

## MAJOR INFORMATION

- Students desiring entry into the B.F.A. degree must be formally admitted to the program following the completion of the Sophomore Review. This admittance is based upon an audition or portfolio review in the student's area of emphasis and an interview with the area faculty. Theatre majors returning after having not enrolled in theatre study for two or more consecutive semesters must re-audition/interview before permission to continue in the major will be granted. Students should consult the theatre program website for specific audition/portfolio requirements.
- B.F.A. Theatre majors must complete seventy-three (73) credit hours of coursework in theatre and related disciplines in addition to the general distributional requirements and free electives. The theatre courses are divided into the theatre core curriculum of forty-six (46) hours and the student's choice of areas of emphasis (performance or production) with twenty-seven (27) hours.
- Theatre majors must complete all work in the major with a minimum grade of C. A student who receives a D or an F in a theatre course must repeat it and earn at least a C before graduation or before using that course as a prerequisite.
- B.F.A. Theatre majors who have successfully completed THE 101, 201, 240, 245 and 250 AND a minimum of 9 credit hours from 220, 221, 222, 260, 330 AND a minimum of 30 credit hours overall, are required to enroll in THE 295, Sophomore Review. Students must pass Sophomore Review with a minimum score of 75% in order to be eligible for invitation to the B.F.A. program. Students who fail to successfully complete the Sophomore Review are allowed two additional opportunities to complete the requirement.
- B.F.A. Theatre majors must enroll in Theatre Internship (THE 490) for a total of four (4) credit hours and successfully complete an approved internship prior to initiating the senior capstone (THE 499) experience. Internships are approved by the faculty advisor and the school director. All students must have completed a minimum of ninety (90) hours of coursework before enrolling in the senior capstone (THE 499) experience. Students who are juniors must discuss the capstone experience with their advisors prior to the second semester of their junior year.
- Forty (40) credit hours must be earned in courses numbered 300-499.
- No course in the major requirements for graduation may be taken Credit/Non-Credit unless the course is so specified.

**Milestone Course:** This is a key success marker for your major. See your advisor to discuss the importance of this course in your plan of study.

# B.F.A. THEATRE PRODUCTION

The production program at Marshall University is centered on the belief that the best theatre experiences are based on the collaborative efforts of well-informed theatre artists. Marshall's production students are presented with a sequential series of courses unique to their chosen discipline. Curricula and carefully crafted production calendars are designed to develop an advanced understanding of the art of theatre, focused study within the discipline and applied production opportunities. The success of this approach is sufficient for us to require that our BFA students apply for, and receive, internships and/or professional contracts in their field of study prior to receiving their degree.

YEAR ONE	FALL SEMESTER				SPRING SEMESTER			
	CODE	COURSE NAME	HRS	GRADE	CODE	COURSE NAME	HRS	GRADE
	FYS 100	First Year Sem Crit Thinking	3	_____	_____	Core II Mathematics	3	_____
	ENG 101	Beginning Composition	3	_____	THE 270	Theatre Practicum	1	_____
	THE 101	Introduction to Theatre	3	_____	CMM 103	Fundamentals of Speech	3	_____
	_____	THE 245 or THE 250	4	_____	_____	THE 245 or THE 250	4	_____
	THE 221	Stage Voice I: Foundations	3	_____	THE 220	State Movement I: Foundations	3	_____
	UNI 100	Freshman First Class	1	_____				
	<b>TOTAL HOURS</b>		<b>17</b>		<b>TOTAL HOURS</b>		<b>14</b>	
	Summer Term (optional):							

YEAR TWO	FALL SEMESTER				SPRING SEMESTER			
	CODE	COURSE NAME	HRS	GRADE	CODE	COURSE NAME	HRS	GRADE
	ENG 201	Advanced Composition	3	_____	_____	Core II Humanities (CT, WI)	3	_____
	_____	Core II Social Science (MC/I, WI)	3	_____	THE 201	Critical Analysis	3	_____
	THE 240	Intro to Stage Lighting	4	_____	THE 295	Sophomore Review	0	_____
	THE 270	Theatre Practicum	1	_____	_____	Elective Outside of Major	3	_____
	THE 340	Stage Décor	3	_____	_____	Elective in Major	3	_____
					_____	Elective in Major	3	_____
					THE 270	Theatre Practicum	1	_____
	<b>TOTAL HOURS</b>		<b>14</b>		<b>TOTAL HOURS</b>		<b>16</b>	
	Summer Term (optional):							

YEAR THREE	FALL SEMESTER				SPRING SEMESTER			
	CODE	COURSE NAME	HRS	GRADE	CODE	COURSE NAME	HRS	GRADE
	THE 440	Theatre History	3	_____	THE 355	Costume Design	3	_____
	THE 360	Scene Design	3	_____	THE 262	Stage Management (or THE 450)	3	_____
	THE 490	Theatre Internship	3	_____	_____	Electives Outside of Major	3	_____
	_____	Elective in Major	3	_____	_____	Elective in Major	3	_____
	THE 370	Theatre Practicum	1	_____	_____	Elective in Major	3	_____
					THE 370	Theatre Practicum	1	_____
	<b>TOTAL HOURS</b>		<b>13</b>		<b>TOTAL HOURS</b>		<b>16</b>	
	Summer Term (optional):							

YEAR FOUR	FALL SEMESTER				SPRING SEMESTER			
	CODE	COURSE NAME	HRS	GRADE	CODE	COURSE NAME	HRS	GRADE
	THE 441	Theatre History	3	_____	THE 354	Stage Makeup	3	_____
	THE 499	Senior Capstone	3	_____	_____	Elective Outside of Major	3	_____
	_____	Elective Outside of Major	3	_____	_____	Core II Physical/Natural Science	4	_____
	THE 370	Theatre Practicum	1	_____	_____	Core I Critical Thinking	3	_____
	_____	Core II Fine Arts	3	_____	THE 450	Lighting Design	3	_____
	<b>TOTAL HOURS</b>		<b>13</b>		<b>TOTAL HOURS</b>		<b>16</b>	
	Summer Term (optional):							

**Milestone Course:** This is a key success marker for your major. See your advisor to discuss the importance of this course in your plan of study.

## INVOLVEMENT OPPORTUNITIES

- SGA
- Campus Activity Board
- JMELI
- Commuter Student Advisory Board
- Community Engagement Ambassadors
- Club Sports
- Religious Organizations
- Political Organizations
- Residence Hall Association
- Cultural Organizations
- National Society of Leadership and Success
- Greek Life

## RELATED MAJORS

- Education
- Business
- Humanities
- Literary Studies

## GRADUATION REQUIREMENTS

- Have a minimum of 120 credit hours (some colleges or majors require more);
- Have an overall and Marshall Grade Point Average of 2.00 or higher;
- Have an overall Grade Point Average of 2.00 or higher in the major area of study;
- Have earned a grade of C or better in English 201 or 201 H;
- Have met all major(s) and college requirements;
- Have met the requirements of the Core Curriculum;
- Have met the residence requirements of Marshall University, including 12 hours of 300/400 level coursework in the student's college (see section entitled "Residence Requirements" in the undergraduate catalogue);
- Be enrolled at Marshall at least one semester of the senior year;
- Have transferred no more than 72 credit hours from an accredited West Virginia two-year institution of higher education.

Colleges and specific programs may have unique requirements that are more stringent than those noted above. Students are responsible for staying informed about and ensuring that they meet the requirements for graduation.

# THEATRE PRODUCTION – 2019-2020

## YEAR ONE



Have questions? Need to talk? You already have a Friend-At-Marshall ready to help you succeed. Find your FAM Peer Mentor here: [www.marshall.edu/fam](http://www.marshall.edu/fam)



Stay on the Herd Path and come to class! Class attendance is more important to your success than your high school GPA, your class standing, or your ACT/SAT scores.



Apply to the Student Juried Exhibition, Art and Design scholarships, and summer art workshops/residencies.



Attend an intercultural festival or event on campus or in town.



Take a pulse check. Know what you need to do every year to keep your grants, scholarships, or federal financial aid.



College is a great time to experience the world! Consider studying abroad in the summer, during Spring Break, or for an entire semester.



In order to graduate on time, you need to take an average of 15 credits per semester. Are you on track? Take 15 to Finish!

## YEAR THREE



Develop relationships with professors who can serve as future references by attending their office hours.



Apply to the Student Juried Exhibition, Art and Design scholarships, and summer art workshops/residencies.



Are you on track to graduate? Meet with your advisor for your Junior Eval to make sure you know what requirements you have left.



Attend an intercultural festival or event on campus or in town.



College is a great time to experience the world! Consider studying abroad in the summer, during Spring Break, or for an entire semester.



No need to wait until graduate school. Discuss undergraduate research opportunities with faculty in your major right now.



Don't enter your field with zero experience! Secure an internship related to your field of study.

## YEAR TWO



Are you completing enough credits to graduate on time? Dropping or failing a class can put you behind. Use summer terms to quickly get back on track.



College is a great time to experience the world! Consider studying abroad in the summer, during Spring Break, or for an entire semester.



No need to wait until graduate school. Discuss undergraduate research opportunities with faculty in your major right now.



Have you considered adding a minor? Think about personal areas of interest you'd like to explore or how you might enhance your major with a related skill set.



Join or create a club or organization on campus about a particular issue you care about. Marshall has more than 200 student organizations.



Apply to the Student Juried Exhibition, Art and Design scholarships, and summer art workshops/residencies.

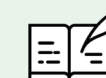


Attend an intercultural festival or event on campus or in town.

## YEAR FOUR



This is it! Are you on track to graduate? Meet with your advisor for your Senior Eval to see what requirements you have left.



Want to continue your education and increase your opportunities? Talk to a faculty member about whether graduate school fits your career.



Attend an intercultural festival or event on campus or in town.



Develop relationships with professors who can serve as future references by attending their office hours.



Networking is key! Attend a Career Expo to seek employment opportunities and network with employers in your field.



Consider applying for a year-long service opportunity after graduation like AmeriCorps, Peace Corps, Teach for America, City Year, or Literacy Lab.



Be at the top of your professional game! Prepare a final resume and practice your interview skills with a career coach in Career Education.

## TRANSFERABLE SKILLS ASSOCIATED WITH THIS MAJOR

- Creativity
- Attention to Detail
- Design Sense
- Imagination
- Open-Mindedness
- Curiosity
- Artistic Sense

## ASSOCIATED CAREERS

- Stage Performance
- Television Performance
- Radio Performance
- Directing
- Technical Direction
- Casting
- Set Design
- Stage Management
- Production
- Dialect Coaching
- Dramturgy
- Support Staff
- Prop Management
- Scriptwriting
- Private Instruction
- Teaching
- Costume Design
- Hair/Makeup Artist

This academic map is to be used as a guide in planning your coursework toward a degree. Due to the complexities of degree programs, it is unfortunate but inevitable that an error may occur in the creation of this document. The official source of degree requirements at Marshall University is DegreeWorks available in your myMU portal. Always consult regularly with your advisor.



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